## Character Record

| NAME   |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 | AGE OF DEATH: |      |       |  |
|--|------------|------|---------------|------------|-------|----------------|----------|--------------------------------|------|--------------------------------|-------------------|-----------------------|------------|------|------|-----------------|---------------|------|-------|--|
| RACE   |            |      | SE            | X          |       | DATE OF BIRTH: |          |                                |      |                                |                   | DEITY:                |            |      |      |                 | Speed:        |      |       |  |
| Height: Weight:                                  |            |      |               |            |       | Notes:         |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Hair:  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Eyes:  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| COMPLEXION                                       | ı <b>:</b> |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Випло:   |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| CLASS/L  | EVEL       | :    |               |            | '     |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| ABILITY  | S          | ГАТ  | +             | Темр       | +     |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Strength   | RENGTH     |      |               |            |       | HP:            |          |                                |      |                                |                   |                       | M          |      |      | IASSIVE DAMAGE: |               |      |       |  |
| Intelligence                                     | Е          |      |               |            |       | AC             | <b>:</b> |                                |      | FLA                            | г                 | Тоисн                 |            |      |      |                 |               |      |       |  |
| Wisdom   |            |      |               |            |       | PE             | );       |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| DEXTERITY  |            | BAB: |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Constitution                                     |            |      |               |            |       | SA             | VES      | TOTAL                          |      | I                              | Level Abil        |                       | ITY        |      |      | Bonuses         |               |      |       |  |
| CHARISMA   |            |      |               |            |       | _              | RT:      |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| PSIONIC  | Di         | F    | A             | Атк        | PP    | RE             | FLEX:    |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       | W              | ILL:     |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| WEADONG  | (M-        | D 4  | DIG           | Smp   omve | 20\   | (Magazz        | - DAD    | Dave                           | Lomr |                                | -20)              |                       | l          |      |      |                 |               |      |       |  |
| WEAPONS (MELEE BAB+STR+OTHER +D20) WEAPON DAMAGE |            |      |               |            |       |                | TE BONUS |                                |      |                                | fical Notes       |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
| Lvl Bonus I                                      |            |      |               |            | Level | #/DAY          | DC       | U                              | SED  |                                | Level Damage      |                       |            |      |      |                 |               |      |       |  |
|  |            | 1    | 1             |            |       |                |          |                                |      | 1-4                            |                   | <b>1ultipli</b><br>×2 | er         |      |      |                 |               |      |       |  |
|  |            | 2    | 2             |            |       |                |          |                                |      |                                | 5-8 ×3            |                       |            |      |      |                 |               |      |       |  |
|  |            | 3    | -+            |            |       |                |          |                                |      |                                | 9-12<br>13+       |                       |            |      |      |                 |               |      |       |  |
|  |            | 4    | $\rightarrow$ |            |       |                |          |                                |      | K                              | ILL               |                       | ABILITY    | STAT | RACE | BASE            | Bonus         | RANK | TOTAL |  |
|  |            | 5    | -+            |            |       |                |          |                                |      |                                | Diagnosis         |                       | STR        |      |      |                 |               |      |       |  |
|  |            |      | -             |            |       |                |          |                                |      | - ⊩                            | MEDICNE<br>URGERY |                       | Wis<br>Wis |      |      |                 |               |      |       |  |
|  |            | 6    | -+            |            |       |                |          |                                |      |                                | First Aid         |                       | Int        |      |      |                 |               |      |       |  |
|  |            | 7    | 7             |            |       |                |          |                                |      | _                              | Jursing           |                       | Dex        |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          | ID SUBSTANCE INT MIX DRUGS DEX |      |                                |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                | - ⊩  | MIX DRUGS DEX  MAKE POTION DEX |                   |                       |            |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      | - ⊩                            | Nove sil          |                       | DEX        |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      | S                              | LIGHT OF          | HAND                  | Dex        |      |      |                 |               |      |       |  |
|  |            |      |               |            |       |                |          |                                |      | F                              | IDE IN S          | HADOWS                | Int        |      |      |                 |               |      |       |  |