Skills -- **Bold** are skills that can be used untrained.

Skill	Ability	Bonus	Bonus	Ranks	Total
Advanced Flight	Dex				
Animal Handling	Cha				
Appraising	Int				
Balance	Dex				
Barter	Int				
Basic Math	Int				
Beggary	Wis				
Blind-fighting	Wis				
Bluff	Cha				
Concentration	Int				
Craft (Type)					
Decipher Script	Int				
Direction Sense	Wis				
Diplomacy	Cha				
Disable Device	Int				
Disguise	Cha				
Drinking	Con				
Endurance	Con				
Escape Artist	Dex				
Fire-building	Wis				
First Aid	Wis				
Flight	Dex				
Foraging/Scrounging	Int				
Forgery	Int				
Gaming	Wis				
Gather Information	Cha				
Goldbricking	Wis				
Gossip	Cha				
Hide	Dex				
Immolation proofing	Int				
Intimidate	Cha				
Jump	Str				
Knowledge	Int				
	Int				
	Int				
	Int				
	Int				
	Int				
	Int				
Listen	Wis				
Military Engineering	Int				
Move Silently	Dex				
Navigation, land	Int				
Navigation, water	Int				
Nursing	Wis				
Profession					

Skill	Ability	Bonus	Bonus	Ranks	Total
Perform (type)					
Religious Adherent	Wis				
Read & Write	Int				
Read Lips	Int				
Riding, Exotic	Wis				
Riding, Land-based	Wis				
Rope Use	Dex				
Search	Int				
Sense Motive	Wis				
Sexual Conquests	Cha				
Slight of Hand	Dex				
Speak Language					
Spellcraft	Int				
Spot	Wis				
Strategy & Tactics	Int				
Survival	Int				
Tracking	Wis				
Tumble	Dex				
Unarmed Combat	Str				
Weather Sense	Wis				

Psionic Skills	*Ability*	*Bonus*	*Ranks*	*Total*	*Cost*
Intellect Fortress (def)					
Mental Barrier (def)					
Mind Blank (def)					
Psychic Blast (attk)					
Thought Shield (def)					

Experience	Treasure	
Next Level		